

## **Three Card Prime – Version 5**

### **Rules of Play**

Three Card Prime is a house-banked, poker-based card game with a standard 52-card deck. The object of the game is for the player to have a higher ranking three-card poker hand than the dealer. Three Card Prime also contains optional bonus wagers that are not dependent on the base game's outcome. Three Card Prime Version – 5 is a variation of the game Three Card Prime – Version 4 played using a standard 52-card deck. The difference between Three Card Prime Version – 5 and Three Card Prime Version – 4 is the addition of the Dynamic Progressive Paytable PT-PRG-TCPR-MR-D01 which comes into play when the player places a Mini Royal Progressive wager. Each round, one to three of the four fixed-pay hands will be randomly selected to be dynamically adjusted to an amount higher than the original/default pay. The number of hands with dynamic pays is chosen uniformly at random from one to three. Then, fixed-pay hands are chosen uniformly at random without replacement from the four fixed-pay hands. Each selected fixed-pay hand has 10 Dynamic Pays that are randomly selected in place of the original/default pay for that round. Each of the 10 Dynamic pays, per hand, has an equal chance of being selected. After each round, all Dynamic Pays are reset to the original amount until the process is repeated.

Mini-Royal Dynamic Progressive

PT-PRG-TCPR-MR-D01											
Hand	Default Pays	Dynamic Pays									
Mini Royal Flush (Suit Specific)	100%										
Mini Royal Flush (Suited)	\$200	\$300	\$400	\$600	\$800	\$1,000	\$1,200	\$1,400	\$1,600	\$1,800	\$2,000
Straight Flush	\$20	\$30	\$40	\$60	\$80	\$100	\$120	\$140	\$160	\$180	\$200
Three-of-a-Kind	\$10	\$15	\$20	\$30	\$40	\$50	\$60	\$70	\$80	\$90	\$100
Straight	\$2	\$3	\$4	\$6	\$8	\$10	\$12	\$14	\$16	\$18	\$20

### **Notes**

1. All pays are "for 1." The progressive wager is not returned.
2. Each round, one to three of the four fixed-pay hands will be randomly selected, and their default pays will be replaced with one of their ten Dynamic pay options. The Dynamic Pays will be reset to default after each round.
3. The paytables are based on a \$1 wager. If the progressive is configured with a different base wager amount, the seed/reseed, pays, and Dynamic Pays should be multiplied accordingly.
4. The Seed/Reseed value is \$2,000 with an increment rate of 17%.